**CSE 115A – Introduction to Software Engineering Release Summary**

The Release Summary document contains the following elements:

**Heading**: World of FeelWell, FellWell Team , 7/22/24

**Key user stories and acceptance criteria**: Give a list of key user stories with their acceptance criteria that can serve as a guide for an acceptance test.

* {2}As a player, I want to be able to insert tasks within my schedule to gamify my habits within my weekly schedule [5]
* {3}As a player, I want to have daily/weekly “quests” that I can work towards if I choose to. [2]
* {1}As a player, I want to be able to log in to my account in order to save my progress. [13]
* {5}As a player, I want to be able to compete in a global leaderboard so I can satisfy my competitive desires. [8]
* {4}As a player, I want to have an editable profile that is visible to other users displaying my accomplishments (badges?) [8]

**Known Problems**: List the major bugs (you can reference your Test Report), omissions (missing functionality, edge cases that are not handled), design shortcuts (e.g. hard coded data), etc.

* Accountability on the quests are not completed
* Missing fitbit API connection
* Missing location services API connection
* XP for checked off tasks in scheduler
* Quests don’t refresh every week
* Progressive Web App integration
* Does not work in incognito mode
* Does not scale properly with different screen size (mobile)
* Only have 5 achievements, and are not randomized
* No username
* No friends implementation
* Quests aren’t randomized per week
* Profiles are not public to be viewed by others

**Product Backlog**: Provide a list of the high priority user stories and bug fixes that can serve as a guide for a follow-on project.

* {8}As a player, I want the website to be able to keep track my app usage and hold me accountable. [21]
* {7}As a player, I want to be able to connect my fitbit in order to hold myself more accountable [13]
* {6}As a player, I want to be able to use location services and be held accountable for my tasks so that I would be encouraged to continue practicing healthy habits. [8]

**Note**: There will be no penalty for system failures during the project review that are due to known problems.

Last modified: 2023 05 26